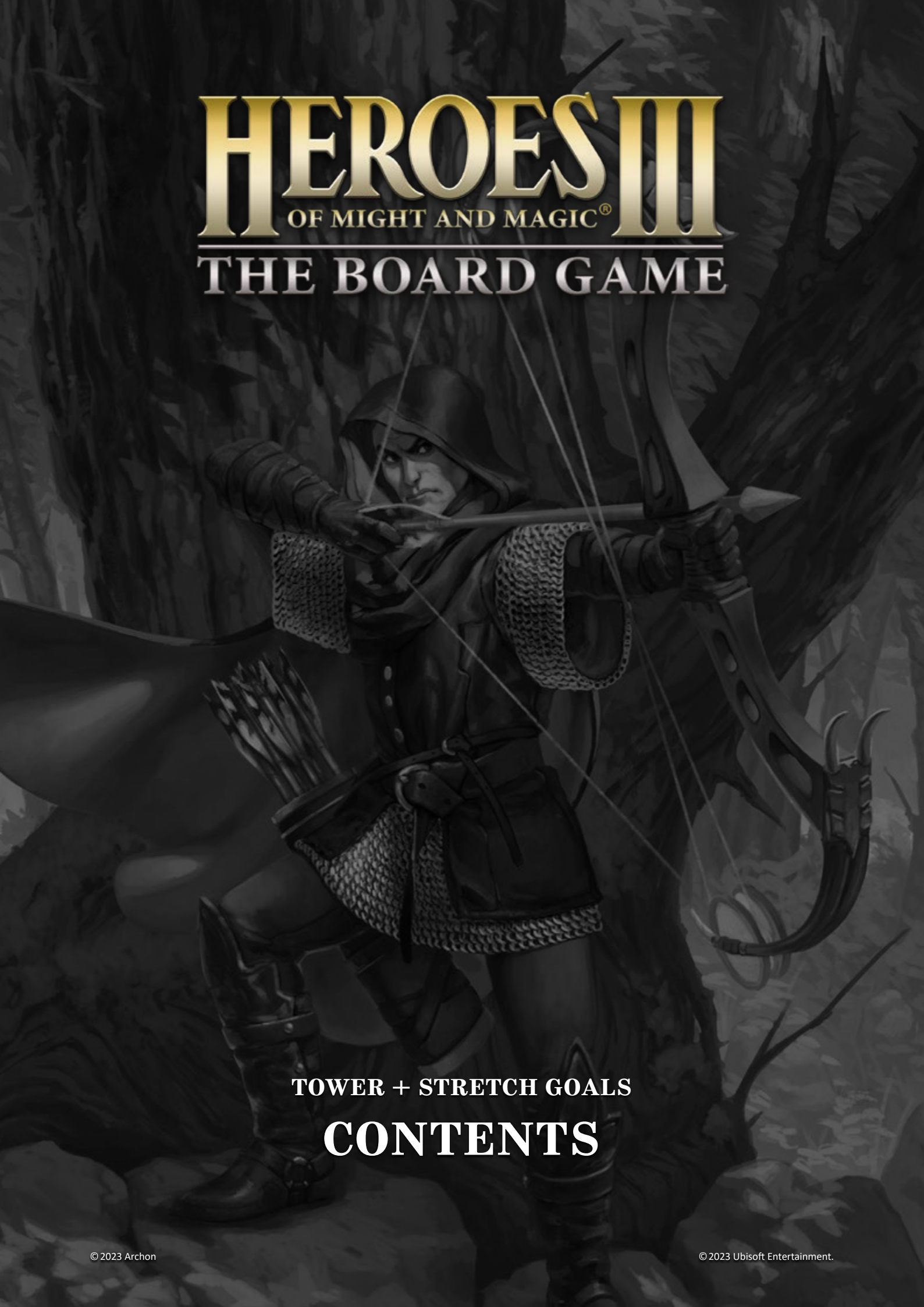




HEROES III

OF MIGHT AND MAGIC®

THE BOARD GAME

TOWER + STRETCH GOALS

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Version: 1.0 ENG

ABILITY CARD

IN TOTAL: 11

SIZE: 63×88 mm



REVERSE



Pathfinding (×2)



Scouting (×2)



Fire Magic (×1)



Earth Magic (×2)



Air Magic (×2)



Water Magic (×2)



ARTIFACT CARD

IN TOTAL: 11

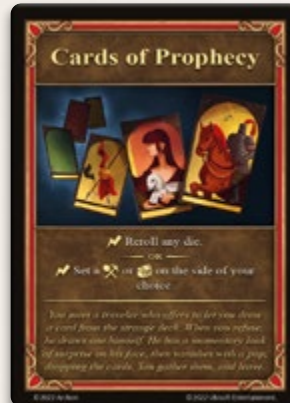
SIZE: 63×88 mm



REVERSE



Ring of the Wayfarer (×1)



Cards of Prophecy (×1)



Mystic Orb of Mana (×1)



Spellbinder's Hat (×1)



Helm of the Alabaster Unicorn (×1)



Glyph of Gallantry (×1)



Equestrian's Gloves (×1)



Surcoat of Counterpoise (×1)



Pendant of Second Sight (×1)



Boots of Polarity (×1)



Orb of Inhibition (×1)

NEUTRAL UNIT

IN TOTAL: 28

SIZE: 63×88 mm



REVERSE - Neutral Unit (Bronze)



Gremlins (×1)



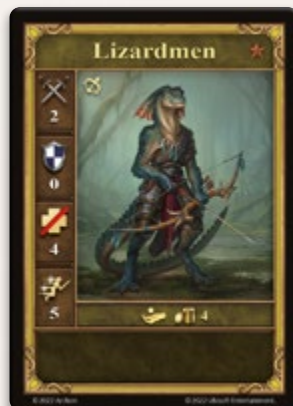
Gargoyles (×1)



Iron Golems (×1)



Gnolls (×1)



Lizardmen (×2)



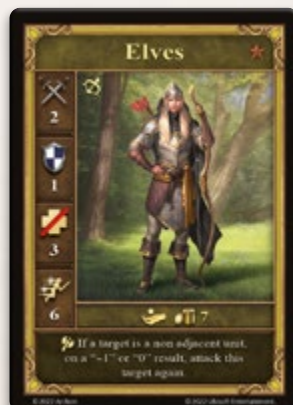
Dragon Flies (×1)



Centaur (×2)



Dwarves (×1)



Elves (×2)



REVERSE - Neutral Unit (Silver)



Magi (×2)



Genies (×1)



Basilisks (×1)



Gorgons (×2)



Pegasi (×1)



Dendroids (×1)



REVERSE - Neutral Unit (Gold)



Nagas (×1)



Wyverns (×2)



Unicorns (×1)



REVERSE - Neutral Unit (Azure)



Titans (×2)



Hydras (×1)



Gold Dragons (×1)

SPECIALTY CARD

IN TOTAL: 42

SIZE: 63×88 mm



REVERSE



Solmyr - Chain
Lightning I (×1)



Solmyr - Chain
Lightning IV (×1)



Solmyr - Chain
Lightning VI (×1)



Dracon - Enchanters I
(×1)



Dracon - Enchanters IV
(×1)



Dracon - Enchanters VI
(×1)



Iona - Genies I (×1)



Iona - Genies IV (×1)



Iona - Genies VI (×1)



Josephine - Golems I
(×1)



Josephine - Golems IV
(×1)



Josephine - Golems VI (x1)



Adelaide - Frost Ring I (x1)



Adelaide - Frost Ring IV (x1)



Adelaide - Frost Ring VI (x1)



Lord Haart - Estates I (x1)



Lord Haart - Estates IV (x1)



Lord Haart - Estates VI (x1)



Vidomina - Necromancy I (x1)



Vidomina - Necromancy IV (x1)



Vidomina - Necromancy VI (x1)



Lord Haart - Dread Knights I (x1)



Lord Haart - Dread Knights IV (x1)



Lord Haart - Dread Knights VI (x1)



Jeddite - Mysterious Warlock I (x1)



Jeddite - Mysterious Warlock IV (x1)



Jeddite - Mysterious Warlock VI (x1)



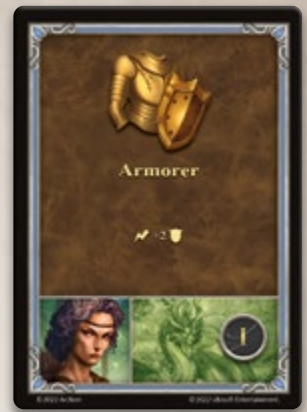
Deemer - Meteor Shower I (×1)



Deemer - Meteor Shower IV (×1)



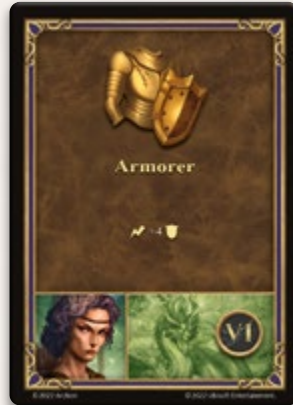
Deemer - Meteor Shower VI (×1)



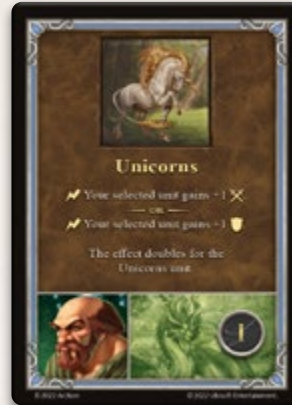
Mephala - Armorer I (×1)



Mephala - Armorer IV (×1)



Mephala - Armorer VI (×1)



Clancy - Unicorns I (×1)



Clancy - Unicorns IV (×1)



Clancy - Unicorns VI (×1)



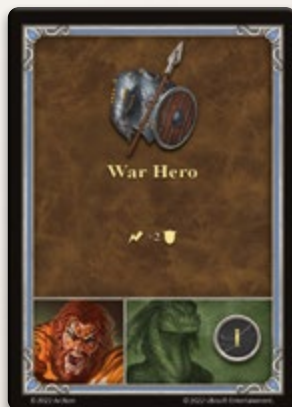
Bron - Basilisks I (×1)



Bron - Basilisks IV (×1)



Bron - Basilisks VI (×1)



Tazar - War Hero I (×1)



Tazar - War Hero IV (×1)



Tazar - War Hero VI (×1)

SPELL CARD

IN TOTAL: 7

SIZE: 63×88 mm



REVERSE



Berserk (×1)



View Air (×2)



Shield (×2)



Dispel (×2)



UNIT CARD (DOUBLE-SIDED)

IN TOTAL: 7

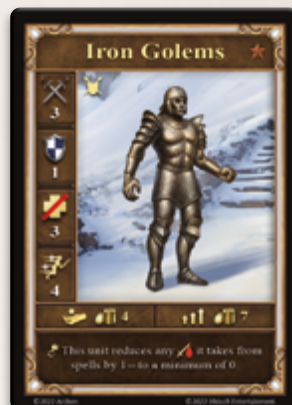
SIZE: 63×88 mm



Tower - Gremlins(×1)



Tower - Gargoyles (×1)



Tower - Iron Golems(×1)



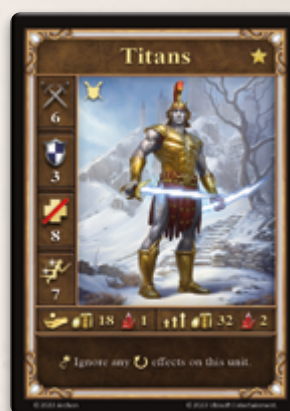
Tower - Magi (×1)



Tower - Genies(×1)



Tower - Nagas(×1)



Tower - Titans(×1)



ASTROLOGERS PROCLAIM

IN TOTAL: 4

SIZE: 88×63 mm



REVERSE - Astrologers Proclaim



Blue Sky (×1)



Scorched Ground (×1)



Society (×1)



Unexpected Reinforcements (×1)



STATISTICS CARD

IN TOTAL: 7

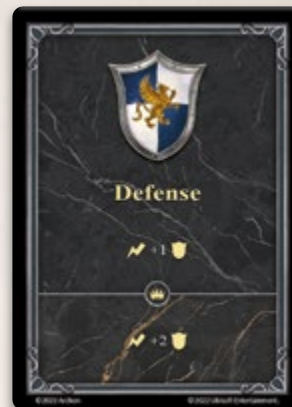
SIZE: 63×88 mm



REVERSE



Attack (×1)



Defense (×1)



Power (×2)



Knowledge (×3)



SPELLS BOOK TOKEN

IN TOTAL: 1

SIZE: 21×23 mm



**REVERSE - Spells Book
Tower**



Spells Book Tower (×1)

BUILD TOKEN

IN TOTAL: 1

SIZE: 20×20 mm



**REVERSE - Build
Tower**



Build Tower (×1)

POPULATION TOKEN

IN TOTAL: 1

SIZE: 20×20 mm



REVERSE - Population
Tower



Population Tower (×1)

GOLD TOKEN

IN TOTAL: 12

SIZE: 20×20 mm



Gold 1 (×4)



REVERSE - Gold 1



Gold 3 (×4)



REVERSE - Gold 3



Gold 10 (×4)



REVERSE - Gold 10

BUILDING MATERIALS

IN TOTAL: 9

SIZE: 20×20 mm



Building Material 1 (×5)



REVERSE - Building Material 1



Building Material 3 (×4)



REVERSE - Building Material 3

VALUABLES

IN TOTAL: 8

SIZE: 20×20 mm



Valuable 1 (×4)



REVERSE - Valuable 1



Valuable 3 (×4)



REVERSE - Valuable 3



DAMAGE TOKEN

IN TOTAL: 10

SIZE: 20×20 mm



Damage 1/2 (×5)



REVERSE - Damage 1/2



Damage 3/5 (×5)



REVERSE - Damage 3/5

MOVEMENT TOKEN

IN TOTAL: 5

SIZE: 22,5×22,5 mm



Movement (×5)



REVERSE - Movement



DEFENSE / PARALYSIS

IN TOTAL: 6

SIZE: 20×20 mm



Defense / Paralysis (×6)



REVERSE - Defense /
Paralysis

MORALE TOKEN

IN TOTAL: 1

SIZE: 35×27,5 mm



Morale (×1)



REVERSE - Morale



HERO CARD

IN TOTAL: 7

SIZE: 135×96 mm



SG Castle Hero (×1)



REVERSE - SG Castle Hero



SG Necropolis Hero (×1)



REVERSE - SG Necropolis Hero



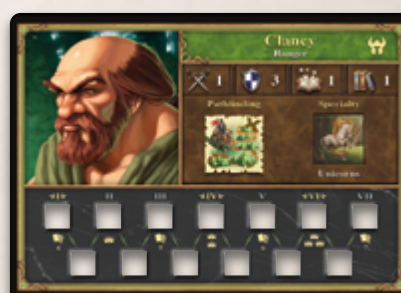
SG Dungeon Hero (×1)



REVERSE - SG Dungeon Hero



SG Rampart Hero (×1)



REVERSE - SG Rampart Hero



SG Fortress Hero (×1)



REVERSE - SG Fortress Hero



Tower Hero (A) (×1)



REVERSE - Tower Hero (A)



Tower Hero (B) (×1)



REVERSE - Tower Hero (B)



TOWN BOARD + TILES

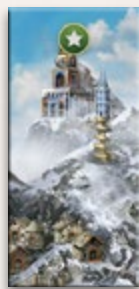
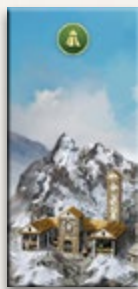
IN TOTAL: 1 SIZE: 192×140 mm



Tower Town Board (×1)



REVERSE - Tower Town Board



Tower Town Board Tiles



REVERSE - Tower Town Board Tiles

MAP TILE

IN TOTAL: 15 SIZE: 113,5×109 mm



REVERSE - Starting Tile



Tower Starting Tile (#S1) (×1)



REVERSE - Near Tile



Tower Near Tile (#N1) (×1)



Tower Near Tile (#N2) (×1)



Stretch Goals Near Tile (#N3) (×1)



REVERSE - Far Tile



Tower Far Tile (#F1) (×1)



Tower Far Tile (#F2) (×1)



Tower Far Tile (#F3) (x1)



Stretch Goals Far Tile (#F4) (x1)



Stretch Goals Far Tile (#F5) (x1)



Stretch Goals Far Tile (#F6) (x1)



Stretch Goals Far Tile (#F8) (x1)



Stretch Goals Far Tile (#F9) (x1)



Stretch Goals Far Tile (#F7) (x1)



Stretch Goals Far Tile (#F10) (x1)



REVERSE - Center Tile



Tower Center Tile (#C1) (x1)

BOOK

IN TOTAL: 1 SIZE: 198×280 mm



SG Mission Book (×1)

PLAYER'S AID

IN TOTAL: 1 SIZE: 148×210 mm



Player's Aid (×1)



REVERSE - Player's Aid

ACRYLIC CUBES

IN TOTAL: 30

SIZE: 8×8×8 mm



Tower Acrylic Cubes
Color: white (×20)



Neutral Acrylic Cubes
Color: black (×10)

MINIATURES

IN TOTAL: 24



Tower Hero Miniature (A)
(×1)
Base: 25 mm
Color: light grey



Tower Hero Miniature (B)
(×1)
Base: 25 mm
Color: light grey



Gremlin Miniature (×1)
Base: 25 mm
Color: light grey



Gargoyle Miniature (×1)
Base: 25 mm
Color: light grey



Iron Golem Miniature (×1)

**Base: 25 mm
Color: light grey**



Mage Miniature (×1)

**Base: 25 mm
Color: light grey**



Genie Miniature (×1)

**Base: 25 mm
Color: light grey**



Naga Miniature (×1)

**Base: 25 mm
Color: light grey**



Titan Miniature (×1)

**Base: 50 mm
Color: light grey**



Azure Dragon Miniature (×1)

**Base: 50 mm
Color: yellow**



Rust Dragon Miniature (×1)

**Base: 50 mm
Color: yellow**



Crystal Dragon Miniature (×1)

**Base: 50 mm
Color: yellow**



Faerie Dragon Miniature (A) (×1)

**Base: 25 mm
Color: yellow**



Boar Miniature (×1)

**Base: 50 mm
Color: yellow**



Nomad Miniature (×1)

**Base: 50 mm
Color: yellow**



Troll Miniature (×1)

**Base: 25 mm
Color: yellow**



Gold Golem Miniature (×1)

**Base: 25 mm
Color: yellow**



Diamond Golem Miniature (×1)

**Base: 25 mm
Color: yellow**



Enchanter Miniature (×1)

**Base: 25 mm
Color: yellow**



Mummy Miniature (×1)

**Base: 25 mm
Color: yellow**



Rogue Miniature (×1)

Base: 25 mm
Color: yellow



Sharpshooter Miniature (×1)

Base: 25 mm
Color: yellow



Peasant Miniature (×1)

Base: 25 mm
Color: yellow



Halfling Miniature (×1)

Base: 25 mm
Color: yellow

TOWN MINIATURES

IN TOTAL: 7



Castle Town Miniature (×1)

Color: blue



Necropolis Town Miniature (×1)

Color: grey



Dungeon Town Miniature (×1)

Color: purple



Rampart Town Miniature (×1)

Color: light green



Fortress Town Miniature (×1)

Color: dark green



Tower Town Miniature (×1)

Color: light grey



Dragon Utopia Miniature (×1)

Color: yellow

MAP REPLACEMENTS

IN TOTAL: 10



Grail Miniature (×1)
Color: yellow



Treasure Chest Miniature (×4)
Color: yellow



Campfire Miniature (×4)
Color: yellow



Hourglass Miniature (×1)
Color: yellow

PLASTIC TOKENS

IN TOTAL: 90



Building Material 1 (×9)
Color: black



Building Material 3 (×12)
Color: black



Building Material 10 (×5)
Color: black



Valuable 1 (×10)
Color: red



Valuable 3 (×6)
Color: red



Valuable 5 (×5)
Color: red



Gold 1 (×10)
Color: yellow



Gold 3 (×13)
Color: yellow



Gold 10 (×10)
Color: yellow



Gold 20 (×5)
Color: yellow



Morale Miniature (×5)
Color: yellow



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