

# TRAYS GUIDE



**C1:** Halberdiers

**C2:** Marksmen

**C4:** Crusaders

**C5:** Zealots

**C8:** Castle Hero I

**C9:** Castle Hero II

**D1:** Troglodytes

**D2:** Harpies

**D3:** Evil Eyes

**D4:** Medusas

**D5:** Minotaurs

**D8:** Dungeon Hero I

**D9:** Dungeon Hero II

**F1:** Gnolls

**F1:** Gnolls

**F2:** Lizardmen

**F3:** Dragon Flies

**F8:** Fortress Hero I

**F9:** Fortress Hero II

**N1:** Skeletons

**N2:** Zombies

**N3:** Wraiths

**N4:** Vampires

**N5:** Liches

**N8:** Necropolis Hero I

**N9:** Necropolis Hero II

**R1:** Centaurs

**R2:** Dwarves

**R3:** Elves

**R5:** Dendroids

**R8:** Rampart Hero I

**R9:** Rampart Hero II

**T1:** Gremlins

**T2:** Gargoyles

**T3:** Iron Golems

**T4:** Magi

**T5:** Genies

**T6:** Nagas

**T8:** Tower Hero I

**T9:** Tower Hero II

**U3:** Rogues

**U7:** Sharpshooters

**U11:** Enchanters



**C3:** Griffins

**F4:** Basilisks

**N6:** Dread Knights

**T7:** Titans

**C6:** Champions

**F5:** Gorgons

**N7:** Ghost Dragons

**U12:** Crystal Dragons

**D6:** Manticores

**F6:** Wyverns

**R6:** Unicorns

**U13:** Azure Dragon

**D7:** Black Dragon

**F7:** Hydras

**R7:** Gold Dragons

**U15:** Rust Dragons



**C7:** Archangels

**I4:** Demons

**N10:** Necropolis Town

**U6:** Mummies

**C10:** Castle Town

**I5:** Pit Lords

**R4:** Pegasi

**U8:** Trolls

**D10:** Dungeon Town

**I6:** Efreet

**R10:** Rampart Town

**U9:** Gold Golems

**F10:** Fortress Town

**I7:** Arch Devils

**U1:** Peasants

**U10:** Diamond Golems

**I1:** Familiars

**I8:** Inferno Hero I

**U2:** Halflings

**U14:** Faerie Dragons

**I2:** Magogs

**I9:** Inferno Hero II

**U4:** Boars

**U16:** Dragon Utopia

**I3:** Cerberi

**I10:** Inferno Town

**U5:** Nomads